

Dear Venture Crew Leader,

Sand Hill Scout Reservation is happy to once again offer a Venturer's Camp. This camp will offer selected challenges and programs to aid Venturers in the progress on the Outdoor Bronze Award, Silver Award and possibly their Ranger Award.

Please take time to read through this Leader's Guide. This booklet has helpful tips and information to assist you in planning a fun and successful stay at Sand Hill Scout Reservation. You will have information about which programs will be offered and a daily schedule to help you plan your time at Sand Hill Scout Reservation. Deadlines and paperwork requirements can also be found in this Leader's Guide.

Venturers and leaders will stay in 2-man tents with cots provided by the camp. Campsites include a central activity shelter and hot showers. Adult leaders have limited access to electricity in their campsite. An air-conditioned adult leader's lounge is available at the Administration building with coffee and the morning paper. WiFi internet access is available to adults at this facility. Meals are served cafeteria style in our air-conditioned dining hall.

Venturers will have opportunities to work on activities to satisfy some Bronze Award core and elective requirements. Time is available each evening to relax in the pool or challenge the climbing and rappelling walls.

If you have any questions about our program or how to attend Venturer's Camp, please do not hesitate to email me at campdirector@SandHillScoutReservation.com or Barb Gieselman the Program Director at programdirector@SandHillScoutReservation.com. I look forward to a fun-filled stay with you and your Crew this summer at the Sand Hill Scout Reservation.

Yours in Scouting,

Kenneth A. Knaebel
Camp Director

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Camp Dates:

July 7 – 10, 2013

Camper Fees:

\$90 per Venturer if paid by April 1st

\$95 per Venturer if paid between April 1st and June 1st

\$100 per Venturer or leader walk-in fee

Adult Leader Fees

Fees for adult leadership attending with a Crew are \$70 each.

Fee includes meals, and lodging. See the section on Program for additional fees.

Who Can Attend?

Attendance at Sand Hill Scout Reservation's Venturer's Camp is by Crew, Ship or Post. Each Crew, Ship or Post must provide adequate adult leadership with current youth protection training certification. If your unit cannot supply adequate adult leadership, units can "buddy up" and share adult leadership. In the event that an individual wants to attend without their Crew, Sand Hill Scout Reservation will try to assist with placing them with a Crew that is attending.

How to Make a Reservation :

Reservations can be made online or by mail. Online reservations can be made at www.wcfbsa.org. You can call Donna Felsh at 727-391-3800 ext 212 if you have any questions. Mail your reservation form to:

West Central Florida Council
11046 Johnson Blvd
Seminole, FL, 33772

Refund Policy

All requests for activity refunds need to be in writing and received in the council service center at least 10 business days before the activity. A 20% service charge will be assessed, unless the registration fees are being transferred to another activity in the same calendar year.

Requests for refunds received **after** the ten (10) day deadline will be considered (if received within ten days following the completion of the activity), **only** for the following reasons:

- Personal illness of registered participant
- A family emergency preventing attendance

The same service charges will apply.

Again, all refund requests must be in writing and received at the council service center within ten (10) days following the completion of the activity,

When to Pay Your Fees

To reserve a campsite, each Venture Crew needs to submit a deposit of \$25 per camper. Deadline to pay the balance of camp fees is **June 1st** to avoid late fees. It is preferred that all fees be paid in advance at the West Central Florida Council Service Center prior to arriving at camp.

Camperships

A limited number of partial camperships are available for West Central Florida Council Scouts with financial need. **Camperships are available for at most 50% of the camp fee, a maximum of \$45. It is the responsibility of the youth and/or the unit to provide the balance of camper fees.** Applications requesting the full camper fee will not be approved. A maximum of five (5) camperships will be awarded each week; no more than two (2) per unit. Unit leaders are encouraged to plan ahead and discuss fees, fundraising opportunities, and/or financial need with parents well in advance of payment deadlines. **Camperships must be applied for by April 30th.** An application form may be found online at: <http://www.doubleknot.com/openrosters/docdownload.aspx?ID=32258>.

ALL VISITORS must check in at the camp office. Visitors do not count towards the leadership requirement, cannot be in camp after lights out/taps or before dawn, and cannot participate in any activities.

Guest Meals:

Parents and additional leaders who come to visit during the week are welcome to join us for meals in the dining hall. Meal tickets can be purchased in the trading post and the meal charges are as follows:

Breakfast: \$5

Lunch: \$5

Dinner: \$7

Mission Statement of the Boy Scouts of America

The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Vision Statement of the Boy Scouts of America

The Boy Scouts of America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.

West Central Florida Council Policy

The programs and facilities of the Sand Hill Scout Reservation and the West Central Florida Council, Boy Scouts of America, are open to all who meet Scouting's membership requirements and qualifications. No person shall, on the grounds of race, color, handicap, or national origin be excluded from participation in, or denied the benefits of, or be subject to discrimination in the use of the same. All Participants must be registered with the Boy Scouts of America.

Venturing's Goals

Young adults involved in Venturing will:

- Learn to make ethical choices over their lifetimes by instilling the values in the Scout Oath and Law
- Experience a program that is fun and full of challenge and adventure
- Become a skilled training and program resource for Cub Scouts, Boy Scouts and other groups.
- Acquire skills in the areas of high adventure, sports, art and hobbies, religious life or Sea Scouting.
- Experience positive leadership from adult and youth leaders and be given opportunities to take on leadership roles.
- Have a chance to learn and grow in a supportive, caring and fun environment.

Program

General

The program at Sand Hill Scout Reservation is built around three Outdoor Bronze core requirements and four Outdoor Bronze elective requirements. Check the camp schedule in this Leader's Guide for times and program availability.

Outdoor Bronze Core Requirements

Cooking

Participants will plan menus Sunday evening. All meals on Monday and Tuesday will be cooked by the group at the Outdoor Skills area. There are no additional fees for this program. Participation in all four program periods are required to meet the requirements.

Land Navigation

This program will be offered on both Monday and Tuesday. Participants will only need one session to complete the requirements.

Conservation

Participants will plan a conservation project to benefit Sand Hill Scout Reservation. They will have the opportunity to lead Webelos Scouts during this conservation project. They will need to participate in both sessions to meet the requirements.

Outdoor Bronze Elective Requirements

Equestrian

Participants will be transported to nearby stables by Sand Hill Scout Reservation. This program will require participation on both days in order to complete. This activity has an additional fee of \$75.

Project C.O.P.E.

This program includes both low and high C.O.P.E. course work and is limited to 20 participants. All participants will complete the low and high course on Monday. Participants will be divided into two teams and alternate turns leading the other team through C.O.P.E. activities on Tuesday. Participants will still be required to help run one additional C.O.P.E. course at a later date in order to complete the requirements. This activity has an additional fee of \$20.

Shooting Sports

After completing requirement #1 and safety briefings, Venturers will be able to work on qualifying on archery, small bore rifle or pistol shooting. Ammunition is an additional cost for this program. Cost is determined by ammunition used in order to qualify.

CPR

CPR training will be offered on Monday night. This meets Silver Award requirement #3B. This program has additional fee of \$20.

BSA Safe Swim Defense and Safety Afloat

This training is offered Sunday evening to Venturers and leaders. This meets Silver Award requirement #3C.

Ethical Controversies

After lunch both days, Venturers will be able to participate in activities to satisfy requirement #5A for the Silver Award. Each day the group will presented with an Ethical Controversy to challenge their personal values.

Program Schedule

Time	Monday	Tuesday
9:00-11:50	Equestrian, Cooking, Project C.O.P.E., Shooting Sports, Conservation	Equestrian, Cooking, Project C.O.P.E., Shooting Sports, Land Navigation
2:00-4:50	Cooking, Project C.O.P.E., Shooting Sports, Land Navigation	Cooking, Project C.O.P.E., Shooting Sports, Conservation

Other Program Opportunities

Buccaneer Bay Water Park

If you or your Crew would like to cool off at Weeki Wachee Springs on your way home, special group rates tickets to Buccaneer Bay Water Park at Weeki Wachee Springs are for sale at the camp trading post. Tickets cost \$15 and must be purchased prior 9:00am on Wednesday. Sand Hill camp staff will not provide supervision for this trip. Please be aware of any swimming limitations in your group.

Roller skating

Venturers and leaders can purchase tickets for \$10 to go roller skating on Tuesday night at a local roller skating rink. Purchase your tickets at the trading post. Your ticket covers skate rental, a snack and a drink at the rink. Transportation will be provided by Sand Hill.

Sand Hill Festival

The Sand Hill Festival will be on the parade grounds on Monday evening. At the festival, campers get to test their skill in corn hole, ladder-ball, marshmallow kick-throw-blow, balloon battle, candy grab bag, and stacking water on a penny!

Open Swim

Each evening, the Dan Carlisle pool will be open for open swim. Venturers and leaders can swim based on their swimming ability determined at their swim check on Sunday. You do not need to sign up for this activity.

Climbing and Rappelling

Sand Hill offers both a climbing wall and a rappelling tower at the Jeff Sharlow High Adventure Center. These facilities will open at 8:15pm on Sunday and between 7:00-9:00pm on Monday and Tuesday to challenge your climbing abilities. You do not need to sign up for these activities.

Camp Schedule

SUNDAY

2:00-5:00 Check-in, medical re-check, swim test and camp tours.
5:50 Flag Lowering at the Parade Field
6:00 Dinner at the Dining Hall
7:00 Scout's Own Service at the Chapel
7:30 Opening Ceremonies at the Council Ring
8:15 Climbing and Rappelling, open swim, Safe Swim Defense and Safety Afloat
10:00 Taps

MONDAY

7:30 Reveille
7:50 Flag Raising (Parade field)
8:00 Breakfast
9:00-11:50 Program Session #1
12:00 Lunch
1:00-2:00 Ethical Controversies
2:00-4:50 Program Session #2
5:20 Flag Lowering at the Parade Field
5:30 Dinner at the Dining Hall
7:00-9:00 Sand Hill Festival, open swim, CPR training, open climbing/rappelling, open shoot (until dark)
10:00 Taps

TUESDAY

7:30 Reveille
7:50 Flag Raising (Parade field)
8:00 Breakfast
9:00-11:50 Program Session #1
12:00 Lunch
1:00-2:00 Ethical Controversies
2:00-4:50 Program Session #2
5:00 Dinner for campers going skating
5:20 Flag Lowering at the Parade Field
5:30 Dinner, depart for skating rink
6:00-8:00 Roller skating
7:00-9:00 Skating, Open swim, open climbing/rappelling, open shoot (until dark)
10:00 Taps

WEDNESDAY

7:00 Reveille
7:50 Flag Raising (Parade Field)
8:00 Breakfast / Closing Ceremonies
8:45 Check-out
11:00 Camp Closed

Registering Your Venture Crew

Now:

- Register** your Crew
- Promote** Venturer Camp within your Crew
- Recruit** leaders to go to camp for the entire stay.

March:

- Promote** Venturer Camp within Crew
- Collect** camp fees
- Update** youth and leader physicals
- Review** the Leader's Guide and plan your Crew activities

April:

- Complete** reservation and pay fees
- Submit** Campership Application to the West Central Florida Council Service Center by April 30, 2013

May and June:

- Order** t-shirts before the May 24, 2013 deadline!
- Get your physicals!** EVERY SCOUT AND LEADER MUST HAVE A COMPLETE ANNUAL BSA HEALTH AND MEDICAL RECORD
- Registration Deadline is June 1st**
- Confirm** that your Crew has all leadership, physicals, and travel plans in order for camp

July:

Things to bring to camp at check-in:

- Receipts for payments
- Crew roster
- Completed medical forms
- Spending money for the trading post

Camp Policies

Adult Leadership

Every Crew that attends must be under the supervision of its own adult leadership at all times. According to the BSA Youth Protection Policy, two-deep leadership is required for all activities, one leader who is at least 21 years of age and a second who is 18 years of age or older.

You are in charge of your Crew at all times and responsible for the discipline and organization of your Crew. It is never the camp staff's task to take over your role as leader of your unit.

Youth Protection Guidelines must be followed. This includes that no adult can stay in a tent with any Scout unless it is his parent. All adults must have completed BSA's youth protection training specific to Venturing. There are no exceptions!

Camp Physicals

All Venturer Scouts and leaders are required to bring a copy of their BSA Annual Health and Medical Record. Parts A, B and C are required and must be completed within the previous 12 months. Use BSA form #680-001. This form can be downloaded at:

http://www.scouting.org/filestore/HealthSafety/pdf/part_c.pdf

Tobacco Products

In accordance to the national policy of the Boy Scouts of America, Adults are asked to use discretion when using tobacco products and should avoid using them in the presence of campers. Smoking is not permitted in camp buildings nor is the use of tobacco products by those under the age of 18.

Controlled Substances

In accordance with the national policy of the Boy Scouts of America, alcohol and illegal drugs are not permitted on camp property. Discovery of these items will result in immediate dismissal from the property and/or criminal prosecution. All medications must be under lock and key. Medications can be turned in to the camp health officer on arrival to be placed under lock or in the campsite.

Firearms

Personal bows, shotguns, firearms and ammunition are not allowed on camp property.

Footwear

Closed-toe shoes must be worn in camp except when showering or at the swimming pool.

Youth Protection

One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, the meeting is to be conducted in view of others.

Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits or taking showers at camp and intrude only to the extent that health and safety requires. Scout campers must extend the same courtesy to adults.

When camping, no youth is permitted to sleep in the tent of an adult other than that of his parent or guardian. Shower facilities at the pool house are available for Crew leaders. When female leaders are present in camp, signs are available to indicate the gender of the latrine or shower occupant.

Visitors/Volunteers

All visitors/ volunteers must check in at the camp office in the main parking lot upon arrival on the property. All volunteers must be approved by the camp director or his designee.

Vehicles

All vehicles must be parked in the camp parking lot near the Hagerty Shelter following Sunday unloading and prior to Wednesday loading. No vehicles are allowed in camp without the express permission of the Camp Director. Approved vehicles will be given a pass that must be visible (on the dash). No one is permitted to ride in the back of pick-up trucks or trailers.

Telephone and Mail

The camp emergency phone number is (352) 596-7335 and is to be used only for camp business or emergencies. Parents and others should remember that due to the camp size and individual schedules, it is not possible to locate campers or leaders at a moment's notice. Mail is delivered daily to Sand Hill and should be addressed as below:

Scout's Name & Unit Number Sand Hill Scout Reservation 11210 Cortez Blvd. Brooksville, FL 34613
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Uniforms

In an effort to instill a sense of pride in his uniform, each Venturer Scout should arrive at camp in their Venture Crew uniform. Everyone should properly wear the complete Venture Crew uniform to Sunday check-in, dinners, and campfires.

Leaving Camp

Any Venturer Scout or leader, who leaves the camp property, must checkout with the camp office. If a Scout is planning to leave camp (summer school, soccer game, etc.), a "Permission to Leave Camp Form" must be on file in the camp office. Venturer Scouts will only be released to adults indicated on the form!

Please advise all parents that they will have to prove their identity when checking a Scout out of camp and please understand that we need you (the unit leader) to be present at the time to verify that the Venturer Scout is allowed to leave with this specific person, even if they are the parent. Though they may be the parent, they may not be the parent that is allowed to have access to the child.

Trading Post

The Trading Post is conveniently stocked with handicraft projects, Scouting literature and materials, snacks, drinks, camp souvenirs (hats, t-shirts, cups, etc.), along with a wide assortment of B.S.A. and camping supplies. The Trading Post accepts cash, checks, and MasterCard/Visa.

Electronic Devices

Radios, video games, and other electronic nuisances are prohibited in program areas. Each unit may set a policy for electronics use in their campsite. Sand Hill Scout Reservation and West Central Florida Council are not responsible for any lost, stolen or damaged electronics.

Meals

Meals are served cafeteria style three times daily and are well balanced nutritious meals that meet all the rules of the USDA Child Nutrition program. Any dietary restrictions or requests (for health reasons only) should be noted on the registration form. Hands must be washed before meals.

Bicycles and Bicycle Safety

Since Sand Hill Scout Reservation has some program areas that are distant from the main camp, safe bicycle use is encouraged. All bicycle riders, Venturer Scout or adult leader, must wear a helmet at all times while riding. No exception! Riding at night is only permitted if a bicycle has a headlight visible from 500 feet and a red lamp on the rear visible from 600 feet. These are Florida Law and not subject to interpretation. Sand Hill is wilderness and hazards exist. Riders should use caution and stay on the roads or main trails. Bicycles should be locked when not in use to prevent theft. Sand Hill Scout Reservation and West Central Florida Council are not responsible for theft or damage.

Camp Health and Safety

Buddy System

The buddy system should be used at all times during camp.

Health Lodge

The camp has an on-site Health Officer, trained in First Aid and Emergency Response. The Health Officer provides routine medical treatment and handles minor medical problems. The camp has also contracted with a physician in town for more in-depth medical treatment, along with a hospital for emergency treatment.

Insurance

The West Central Florida Council carries supplemental accident insurance for all West Central Florida Council units. This insurance is used only after personal or unit insurance has been utilized.

Out-of-council units must provide a copy of their or their Council's Health/Accident policy and bring claims forms to camp.

Program Areas

All program areas, including the lake and climbing tower, are off-limits when closed. Furthermore, no one is permitted to swim in, wade, or cross any undesignated body of water on the property.

Fire Prevention

Scouts and Crews are expected to follow the fireguard plan as set forth by the Boy Scouts of America. Each Crew will need to appoint a fire warden, who will review procedures with the Crew.

No liquid fuel may be left in the campsite. No fires or flames are allowed in tents.

Wildlife

Sand Hill is blessed with a wide variety of animals and other wild creatures. Our animals are important to camp and can be dangerous if cornered or threatened. **Under no circumstances should anyone touch or disturb snakes or other animals.**

For a Safe and Enjoyable Experience at Camp:

- Drink lots of water
- Get plenty of sleep
- Wash your hands
- Attend all meals
- Participate in activities
- Take a shower every day
- Wear sunscreen
- Always go with a buddy!

What To Bring To Camp

Personal Gear

Each camper should take care of and safeguard their personal property. Clothing and personal items should be marked with the Scout's name and unit number. Recommended items to be brought to camp include:

- B.S.A. uniform which includes official shirt, shorts, socks, and belt.
- 4-6 pairs of socks, including B.S.A. uniform socks
- T-shirts
- Shorts
- Underwear
- Socks
- Sneakers or boots
- Belt
- Footlocker, pack or duffle bag
- B.S.A. Physical, signed by a licensed medical professional (New BSA Medical Form)
- Flashlight and extra batteries
- Rain coat or poncho
- Bath towels
- Hat
- Scout Book
- Alarm Clock
- Bathing suit
- Sun block
- Personal hygiene gear (including comb/brush, toothbrush/toothpaste, soap, and shampoo)
- Talcum powder
- Paper/pen/pencil/notebook
- Canteen or water bottle
- Spending money
- Sleeping gear
- Scout knife (NO SHEATH KNIVES)
- Camera

Check In Procedures

- ❑ Check-in begins at 2:00pm and runs through 5:00pm on Sunday afternoon. You should plan your arrival accordingly. **DO NOT ARRIVE BEFORE 2:00pm. PLAN TO ARRIVE AT CAMP AND CHECK-IN AS A CREW.**
- ❑ A Camp Staff Guide will greet the Crew and leaders upon arrival at camp. One leader will check the Crew in at the administration building. At this station the Crew roster will be checked, all fees confirmed paid, and the campsite will be assigned. All Scouts and leaders who are staying at camp will meet with the health officer to do a medical re-check. **EVERY SCOUT AND LEADER MUST HAVE A HEALTH FORM SIGNED BY A DOCTOR AND A PARENT OR GUARDIAN.**
- ❑ No one will be allowed to unload at the campsite until the Crew leader and the Camp Staff Guide have inspected the tents and tarps at the campsite. Two vehicles per unit can be loaded with equipment and unloaded at the campsite and returned to the parking lot. All vehicles must be parked in the parking lot.
- ❑ A swimming test is required in order to participate in any aquatics program. Your Camp Staff Guide will lead your group to the swimming pool to take this test after unloading in your campsite.
- ❑ At check-in the Crew leader will need the following:
 - ❑ A Crew roster
 - ❑ Copy of receipts for previous payments
 - ❑ Copy of campership agreement forms
 - ❑ Be prepared to pay for additional leaders or Scouts. Checks should be made out to Boy Scouts of America
 - ❑ Have medical forms signed by a doctor and parent or guardian for each person staying in camp.
- ❑ Once at your campsite the Scouts and leaders should:
 - ❑ Inspect the tents and tarps
 - ❑ Place gear in their tents (do not unpack yet)
 - ❑ Change into swimsuits for swim test
 - ❑ Go with the Camp Staff Guide to swim test and camp tour
- ❑ The tour will include:
 - ❑ Health Lodge
 - ❑ Dining Hall
 - ❑ Trading Post
 - ❑ Parade field & Flagpole
 - ❑ Program Areas
 - ❑ Pool

- After the camp tour, the Crew will return to their campsite, continue to unpack and set up camp

Check In Schedule at a Glance:

2:00pm- 5:00pm Arrivals, check-in and medical re-check, swim test, camp tour

5:20pm Waiters to the dining hall

5:30pm Flag

Check Out Procedures

When You Depart

On Wednesday, after breakfast, there will be a closing ceremony at the Council Ring. Following this, the following procedures should be followed for check-out to prepare your campsite for final inspection by your Camp Staff Guide:

- Leader and Staff Guide will inspect the tents and tarps for damage.
- Pack all personal gear.
- Close all tent flaps.
- Remove any Crew items from the bulletin board. Leave the camp schedule and emergency procedures.
- Police the area for trash and set trash bags by the campsite sign.
- Clean the bathroom and showers.
- Two vehicles may be driven to the campsite to load the gear.
- Any camp equipment that is damaged or stolen must be replaced or paid for before the Crew checks out and leaves camp.
- Stop by the Health Lodge to pick up any medications and medical forms.**

Remember – A Scout is Clean. Please try to leave your campsite in better condition than you found it.

Check Out Schedule at a Glance:

7:00AM	Reveille
7:20	Breakfast and closing ceremonies
9:30	Clean campsite, pack and departure Buccaneer Bay Water Park
11:00	Camp Closed



2013 Venturer Camp Reservation

Complete this form and return it with your payment to the address below

Crew Adviser's Name: _____

Address: _____

City: _____ State: _____ Zip: _____

Best phone number :(_____) _____ - _____

Alternate phone number:(_____) _____ - _____

Crew # _____ with # of male Venturers: _____ and # of female Venturers _____

\$25 deposit x _____ of Venturers = _____ total deposit

If paying by credit card, please complete this additional information:

Name on card: _____ Type of card: _____

Card Number: _____ CVV# _____ Expires: _____

Signature of cardholder: _____

Mail reservation form to:
Boy Scouts of America
11046 Johnson Blvd
Seminole, FL 33772
ATTN: Venturer Camp

Permission To Leave Camp

I give permission for my son/daughter, _____ to leave
camp on (date) _____ at (time) _____. He/She (circle one)
will will not be returning to camp on (date) _____ at (time) _____
_____.

The following adults have permission to pick up my child at camp:

Name:

Relationship:

Name of parent/guardian (please print)

Telephone

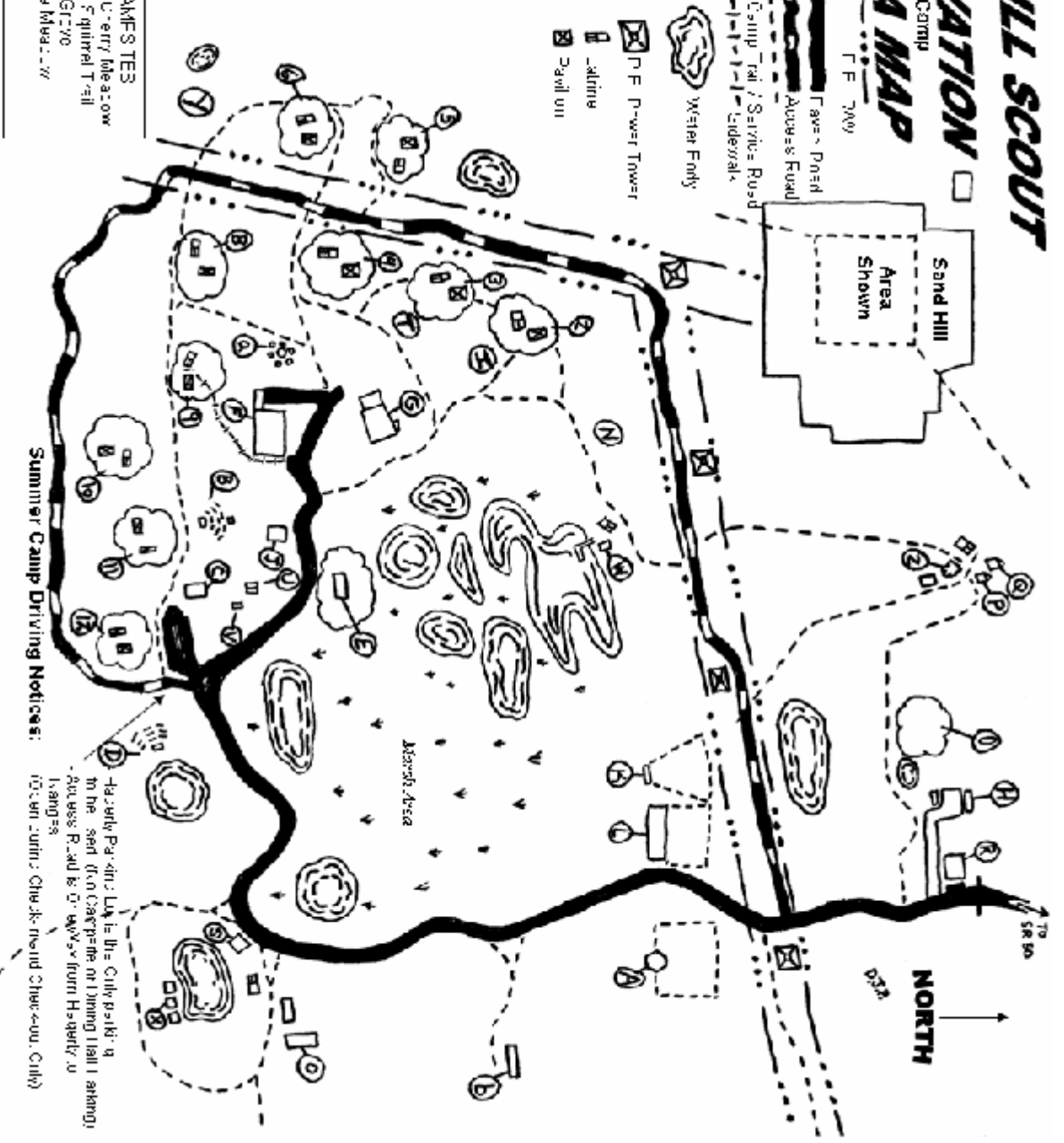
Parent/guardian signature

Date

SAND HILL SCOUT RESERVATION

2007 Summer Camp MAIN AREA MAP

- SIRLCLUBS**
- A - Archery Range
 - J - Shovels Avenue
 - C - Hageny Shelter
 - C - Chapel
 - E - Staff Area (Reindeer)
 - J - Junior Hall
 - C - Food
 - H - Camp and (Practice)
 - D - Dutton Skills Area
 - J - L. Earth-edger and night post
 - C - Shooting Range
 - P - To Range
 - C - Camp Office
 - N - Nature Area
 - J - Farm (Festive)
 - C - Rappelling Tower
 - C - Climbing Wall
 - R - Range's Residence
 - S - Santa's House
 - T - Pitching Area
 - J - Baseball Courts
 - V - Volleyball Court
 - N - Water Fountain
 - X - Houdoo (Fossilized)
 - Y - Tall Tower
 - Z - Archery Course
 - E - Dutton Arbor
 - C - Air Mode Field
- CAMPUS LIFE**
- 1 - Junior Camp
 - 1 - Two Oak Trees
 - 2 - Hookup Point
 - J - Jack Lee's Hide
 - 4 - Tent Allow
 - 5 - Picnic Table
 - 6 - Rafting Run
 - 7 - Lost in the
 - 8 - Mini Hill



Summer Camp Driving Notices:

Hazardous Parking: Only in the City Parking to the south of Campsite or Junior Hall parking. Access Road is off Hwy 5 from Hageny to Campsite.

Overnight: Check the and Check-out City